

NPC Unlimited Announces Release of The Ninety Nine Effect

Seattle, WA – August 1, 2008 - NPC Unlimited is pleased to announce the introduction of The Ninety Nine Effect, a game where players match wits with Dr. Fill in the mixing lab. Players take turns mixing ingredients in a beaker, while trying to avoid overfilling it. Filled with whimsical graphics and sounds, this game is enjoyable for all ages. A free one hour trial of The Ninety Nine Effect is available at the [NPC Unlimited http://www.npcunlimited.com](http://www.npcunlimited.com) web site, or purchase for \$19.95.

The Ninety Nine Effect is available for Macintosh (OSX 10.5).

Describing the graphic inspiration for The Ninety Nine Effect, NPC Unlimited artist Scott Grigg said, “The card game is such a well known graphic that I really wanted to mix it up. I was really inspired by the idea of a laboratory, all those tubes and bubbling liquids really got my imagination going.” Talking about his role in The Ninety Nine Effect, NPC Unlimited Co-Founder Hasan Edain said, “It is so rare to see a casual game that has not been done a dozen times. We were really glad to be able to bring something new to the table.”

The Ninety Nine Effect was written in Java using Sprite2D, an open source framework for writing 2 dimensional sprite-based games. Sprite 2D was written by NPC Unlimited.

The Ninety Nine Effect: <http://npcunlimited.com/games/ninety-nine/ninety-nine.html>

Sprite2D: <http://npcunlimited.com/sprite2d/sprite2d.html>

NPC Unlimited: <http://www.npcunlimited.com>

System Requirements:

Macintosh: OSX 10.5 or Later (or any OSX with Java 1.5 or later)

100MB Free Disk Space, 128MB available RAM

About NPC Unlimited: NPC Unlimited is dedicated to the proposition that people enjoy games. We want to make games that people enjoy. For more information on NPC Unlimited, contact Hasan Edain, 7543A 11th Ave NE, Seattle, WA 98115, 206-335-1143 or email: hasane@npcunlimited.com.

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